Temur War Shaman 4 🌳🌳



Creature — Human Shaman

When Temur War Shaman enters, manifest the top card of your library. *(Put that card onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.)*

Whenever a permanent you control is turned face up, if it's a creature, you may have it fight target creature you don't control.

4/5

R 0200
DSC • EN Raymond Swanland
™ & © 2024 Wizards of the Coast

Temur War Shaman 4 🌳🌳



Creature — Human Shaman

When Temur War Shaman enters, manifest the top card of your library. *(Put that card onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.)*

Whenever a permanent you control is turned face up, if it's a creature, you may have it fight target creature you don't control.

4/5

R 0200
DSC • EN Raymond Swanland
™ & © 2024 Wizards of the Coast

Temur War Shaman 4 🌳🌳



Creature — Human Shaman

When Temur War Shaman enters, manifest the top card of your library. *(Put that card onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.)*

Whenever a permanent you control is turned face up, if it's a creature, you may have it fight target creature you don't control.

4/5

R 0200
DSC • EN Raymond Swanland
™ & © 2024 Wizards of the Coast

Temur War Shaman 4 🌳🌳



Creature — Human Shaman

When Temur War Shaman enters, manifest the top card of your library. *(Put that card onto the battlefield face down as a 2/2 creature. Turn it face up any time for its mana cost if it's a creature card.)*

Whenever a permanent you control is turned face up, if it's a creature, you may have it fight target creature you don't control.

4/5

R 0200
DSC • EN Raymond Swanland
™ & © 2024 Wizards of the Coast