River Boa 1



Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1



Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1



Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1



Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1

River Boa 1

Creature — Snake Matt Linde VI

Islandwalk *(This creature is unblockable if defending player controls an island.)*

: Regenerate River Boa.

*"But no one heard the snake's gentle hiss for peace over the elephant's trumpeting of war."*

*—Afari,* Tales

Illus. Steve White
©1993-1999 Wizards of the Coast, Inc. 249/350

2/1