Frostpyre Arcanist {4}{U}



Creature — Giant Wizard

This spell costs {1} less to cast if you control a Giant or a Wizard.

When Frostpyre Arcanist enters the battlefield, search your library for an instant or sorcery card with the same name as a card in your graveyard, reveal it, put it into your hand, then shuffle your library.

2/5

058/285 U
KHM • EN ✒ Sam Rowan
™ & © 2021 Wizards of the Coast

Frostpyre Arcanist {4}{U}

Creature — Giant Wizard

This spell costs {1} less to cast if you control a Giant or a Wizard.

When Frostpyre Arcanist enters the battlefield, search your library for an instant or sorcery card with the same name as a card in your graveyard, reveal it, put it into your hand, then shuffle your library.

2/5

058/285 U
KHM • EN ✒ Sam Rowan
™ & © 2021 Wizards of the Coast

Frostpyre Arcanist {4}{U}

Creature — Giant Wizard

This spell costs {1} less to cast if you control a Giant or a Wizard.

When Frostpyre Arcanist enters the battlefield, search your library for an instant or sorcery card with the same name as a card in your graveyard, reveal it, put it into your hand, then shuffle your library.

2/5

058/285 U
KHM • EN ✒ Sam Rowan
™ & © 2021 Wizards of the Coast

Frostpyre Arcanist {4}{U}



Creature — Giant Wizard

This spell costs {1} less to cast if you control a Giant or a Wizard.

When Frostpyre Arcanist enters the battlefield, search your library for an instant or sorcery card with the same name as a card in your graveyard, reveal it, put it into your hand, then shuffle your library.

2/5

058/285 U
KHM • EN ✒ Sam Rowan
™ & © 2021 Wizards of the Coast

Frostpyre Arcanist {4}{U}

Creature — Giant Wizard

This spell costs {1} less to cast if you control a Giant or a Wizard.

When Frostpyre Arcanist enters the battlefield, search your library for an instant or sorcery card with the same name as a card in your graveyard, reveal it, put it into your hand, then shuffle your library.

2/5

058/285 U
KHM • EN ✒ Sam Rowan
™ & © 2021 Wizards of the Coast

Frostpyre Arcanist {4}{U}



Creature — Giant Wizard

This spell costs {1} less to cast if you control a Giant or a Wizard.

When Frostpyre Arcanist enters the battlefield, search your library for an instant or sorcery card with the same name as a card in your graveyard, reveal it, put it into your hand, then shuffle your library.

2/5

058/285 U
KHM • EN ✒ Sam Rowan
™ & © 2021 Wizards of the Coast

Frostpyre Arcanist {4}{U}

Creature — Giant Wizard

This spell costs {1} less to cast if you control a Giant or a Wizard.

When Frostpyre Arcanist enters the battlefield, search your library for an instant or sorcery card with the same name as a card in your graveyard, reveal it, put it into your hand, then shuffle your library.

2/5

058/285 U
KHM • EN ✒ Sam Rowan
™ & © 2021 Wizards of the Coast

Frostpyre Arcanist {4}{U}

Creature — Giant Wizard

This spell costs {1} less to cast if you control a Giant or a Wizard.

When Frostpyre Arcanist enters the battlefield, search your library for an instant or sorcery card with the same name as a card in your graveyard, reveal it, put it into your hand, then shuffle your library.

2/5

058/285 U
KHM • EN ✒ Sam Rowan
™ & © 2021 Wizards of the Coast