Zhalfirin Lancer



Creature — Human Knight

Whenever another Knight enters the battlefield under your control, Zhalfirin Lancer gets +1/+1 and gains vigilance until end of turn.

The Phyrexians armored themselves against blades, fire, and every conjuration they could think of. She brought a war rhino.

3/3

U 0045
MOM • EN ✒ Nino Vecia
™ & © 2023 Wizards of the Coast

Zhalfirin Lancer

Creature — Human Knight

Whenever another Knight enters the battlefield under your control, Zhalfirin Lancer gets +1/+1 and gains vigilance until end of turn.

The Phyrexians armored themselves against blades, fire, and every conjuration they could think of. She brought a war rhino.

3/3

U 0045
MOM • EN ✒ Nino Vecia
™ & © 2023 Wizards of the Coast

Zhalfirin Lancer

Creature — Human Knight

Whenever another Knight enters the battlefield under your control, Zhalfirin Lancer gets +1/+1 and gains vigilance until end of turn.

The Phyrexians armored themselves against blades, fire, and every conjuration they could think of. She brought a war rhino.

3/3

U 0045
MOM • EN ✒ Nino Vecia
™ & © 2023 Wizards of the Coast

Zhalfirin Lancer

Creature — Human Knight

Whenever another Knight enters the battlefield under your control, Zhalfirin Lancer gets +1/+1 and gains vigilance until end of turn.

The Phyrexians armored themselves against blades, fire, and every conjuration they could think of. She brought a war rhino.

3/3

U 0045
MOM • EN ✒ Nino Vecia
™ & © 2023 Wizards of the Coast