Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W

Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W

Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W

Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W

Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W

Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W

Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W

Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W

Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2

Boros Mastiff 1 W



Creature — Hound

Battalion — Whenever Boros Mastiff and at least two other creatures attack, Boros Mastiff gains lifelink until end of turn. *(Damage dealt by a creature with lifelink also causes its controller to gain that much life.)*

Kev Walker

™ & © 2013 Wizards of the Coast 1/156

2/2