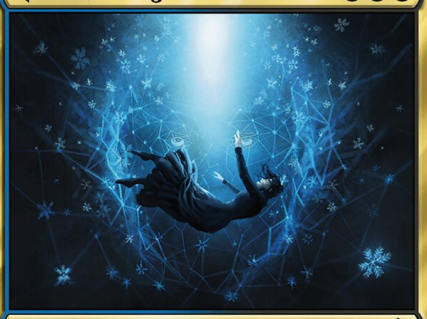
Great Intelligence's Plan



Sorcery

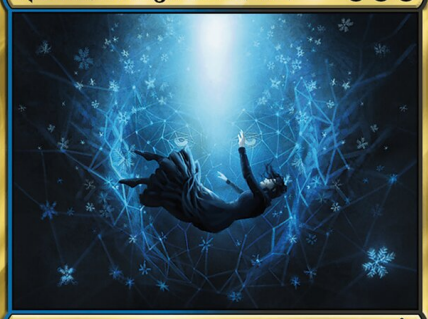
Draw three cards. Then target opponent faces a villainous choice — They discard three cards, or you may cast a spell from your hand without paying its mana cost.

"The great swarm is approaching. As humanity celebrates, so shall it end."
—The Great Intelligence

U 0738
WHO★EN Piotr Dura

© BBC
™ & © 2023 Wizards of the Coast

Great Intelligence's Plan



Sorcery

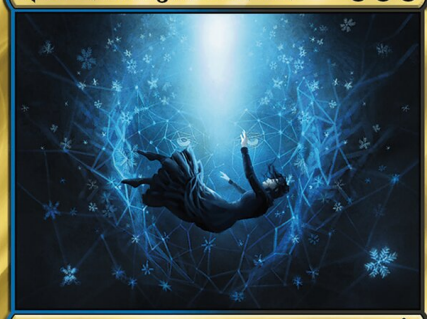
Draw three cards. Then target opponent faces a villainous choice — They discard three cards, or you may cast a spell from your hand without paying its mana cost.

"The great swarm is approaching. As humanity celebrates, so shall it end."
—The Great Intelligence

U 0738
WHO★EN Piotr Dura

© BBC
™ & © 2023 Wizards of the Coast

Great Intelligence's Plan



Sorcery

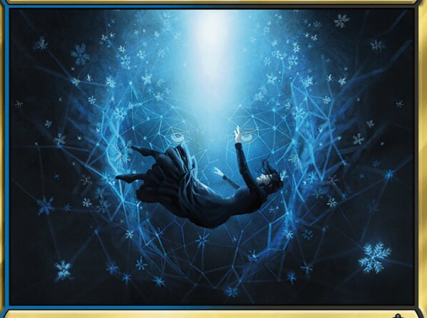
Draw three cards. Then target opponent faces a villainous choice — They discard three cards, or you may cast a spell from your hand without paying its mana cost.

"The great swarm is approaching. As humanity celebrates, so shall it end."
—The Great Intelligence

U 0738
WHO★EN Piotr Dura

© BBC
™ & © 2023 Wizards of the Coast

Great Intelligence's Plan



Sorcery

Draw three cards. Then target opponent faces a villainous choice — They discard three cards, or you may cast a spell from your hand without paying its mana cost.

"The great swarm is approaching. As humanity celebrates, so shall it end."
—The Great Intelligence

U 0738
WHO★EN Piotr Dura

© BBC
™ & © 2023 Wizards of the Coast