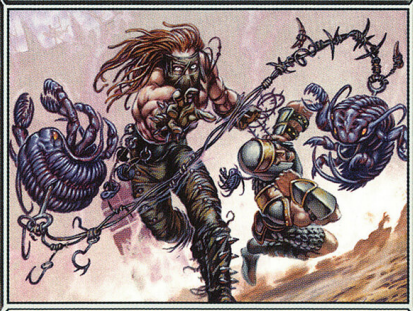
Whipcorder {2}{G}



Creature — Soldier Rebel

{G}, {T}: Tap target creature.

Morph {G} *(You may play this face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

His bolas whirl like galaxies, but it's his enemies who see stars.

Ron Spencer

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 9/12 F03

Whipcorder {2}{G}

Creature — Soldier Rebel

{G}, {T}: Tap target creature.

Morph {G} *(You may play this face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

His bolas whirl like galaxies, but it's his enemies who see stars.

Ron Spencer

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 9/12 F03

Whipcorder {2}{G}

Creature — Soldier Rebel

{G}, {T}: Tap target creature.

Morph {G} *(You may play this face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

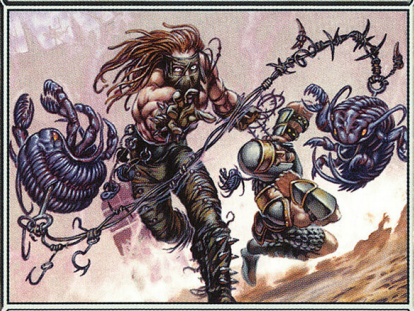
His bolas whirl like galaxies, but it's his enemies who see stars.

Ron Spencer

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 9/12 F03

Whipcorder {2}{G}



Creature — Soldier Rebel

{G}, {T}: Tap target creature.

Morph {G} *(You may play this face down as a 2/2 creature for {3}. Turn it face up any time for its morph cost.)*

His bolas whirl like galaxies, but it's his enemies who see stars.

Ron Spencer

2/2

™ & © 1993–2003 Wizards of the Coast, Inc. 9/12 F03