Call to the Grave 4B



Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B



Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B



Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B



Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143

Call to the Grave 4B

Enchantment

At the beginning of each player's upkeep, that player sacrifices a non-Zombie creature.

At end of turn, if no creatures are in play, sacrifice Call to the Grave.

Illus. Daren Bader

™ & © 1993–2003 Wizards of the Coast, Inc. 58/143