Mitotic Manipulation



Sorcery

Look at the top seven cards of your library. You may put one of those cards onto the battlefield if it has the same name as a permanent. Put the rest on the bottom of your library in any order.

"They can't even comprehend nature. How could they improve it?"
—Venser

Dan Scott
™ & © 1993–2011 Wizards of the Coast LLC 27/155

Mitotic Manipulation

Sorcery

Look at the top seven cards of your library. You may put one of those cards onto the battlefield if it has the same name as a permanent. Put the rest on the bottom of your library in any order.

"They can't even comprehend nature. How could they improve it?"
—Venser

Dan Scott
™ & © 1993–2011 Wizards of the Coast LLC 27/155

Mitotic Manipulation

Sorcery

Look at the top seven cards of your library. You may put one of those cards onto the battlefield if it has the same name as a permanent. Put the rest on the bottom of your library in any order.

"They can't even comprehend nature. How could they improve it?"
—Venser

Dan Scott
™ & © 1993–2011 Wizards of the Coast LLC 27/155

Mitotic Manipulation

Sorcery

Look at the top seven cards of your library. You may put one of those cards onto the battlefield if it has the same name as a permanent. Put the rest on the bottom of your library in any order.

"They can't even comprehend nature. How could they improve it?"
—Venser

Dan Scott
™ & © 1993–2011 Wizards of the Coast LLC 27/155

Mitotic Manipulation

Sorcery

Look at the top seven cards of your library. You may put one of those cards onto the battlefield if it has the same name as a permanent. Put the rest on the bottom of your library in any order.

"They can't even comprehend nature. How could they improve it?"
—Venser

Dan Scott
™ & © 1993–2011 Wizards of the Coast LLC 27/155

Mitotic Manipulation

Sorcery

Look at the top seven cards of your library. You may put one of those cards onto the battlefield if it has the same name as a permanent. Put the rest on the bottom of your library in any order.

"They can't even comprehend nature. How could they improve it?"
—Venser

Dan Scott
™ & © 1993–2011 Wizards of the Coast LLC 27/155

Mitotic Manipulation

Sorcery

Look at the top seven cards of your library. You may put one of those cards onto the battlefield if it has the same name as a permanent. Put the rest on the bottom of your library in any order.

"They can't even comprehend nature. How could they improve it?"
—Venser

Dan Scott
™ & © 1993–2011 Wizards of the Coast LLC 27/155

Mitotic Manipulation

Sorcery

Look at the top seven cards of your library. You may put one of those cards onto the battlefield if it has the same name as a permanent. Put the rest on the bottom of your library in any order.

"They can't even comprehend nature. How could they improve it?"
—Venser

Dan Scott
™ & © 1993–2011 Wizards of the Coast LLC 27/155

Mitotic Manipulation

Sorcery

Look at the top seven cards of your library. You may put one of those cards onto the battlefield if it has the same name as a permanent. Put the rest on the bottom of your library in any order.

"They can't even comprehend nature. How could they improve it?"
—Venser

Dan Scott
™ & © 1993–2011 Wizards of the Coast LLC 27/155