Fated Intervention 2



Instant

Create two 3/3 green Centaur enchantment creature tokens. If it's your turn, scry 2. *(Look at the top two cards of your library, then put any number of them on the bottom of your library and the rest on top in any order.)*

000 / 000 P
PRM • EN Eric Deschamps

Fated Intervention 2



Instant

Create two 3/3 green Centaur enchantment creature tokens. If it's your turn, scry 2. *(Look at the top two cards of your library, then put any number of them on the bottom of your library and the rest on top in any order.)*

000 / 000 P
PRM • EN Eric Deschamps

Fated Intervention 2



Instant

Create two 3/3 green Centaur enchantment creature tokens. If it's your turn, scry 2. *(Look at the top two cards of your library, then put any number of them on the bottom of your library and the rest on top in any order.)*

000 / 000 P
PRM • EN Eric Deschamps

Fated Intervention 2



Instant

Create two 3/3 green Centaur enchantment creature tokens. If it's your turn, scry 2. *(Look at the top two cards of your library, then put any number of them on the bottom of your library and the rest on top in any order.)*

000 / 000 P
PRM • EN Eric Deschamps