Master of the Wild Hunt



Creature — Human Shaman

At the beginning of your upkeep, put a 2/2 green Wolf creature token onto the battlefield.

{T}: Tap all untapped Wolf creatures you control. Each Wolf tapped this way deals damage equal to its power to target creature. That creature deals damage equal to its power divided as its controller chooses among any number of those Wolves.

3/3

Kev Walker

™ & © 1993-2009 Wizards of the Coast LLC 191/249

Master of the Wild Hunt
Creature — Human Shaman
At the beginning of your upkeep, put a 2/2 green Wolf creature token onto the battlefield.
{T}: Tap all untapped Wolf creatures you control. Each Wolf tapped this way deals damage equal to its power to target creature. That creature deals damage equal to its power divided as its controller chooses among any number of those Wolves.
3/3
Kev Walker
™ & © 1993-2009 Wizards of the Coast LLC 191/249