White Ward



Enchant Creature

Target creature gains protection from white. The protection granted by White Ward does not destroy White Ward.

Illus. Dan Frazier

© 1995 Wizards of the Coast, Inc. All rights reserved.

White Ward



Enchant Creature

Target creature gains protection from white. The protection granted by White Ward does not destroy White Ward.

Illus. Dan Frazier

© 1995 Wizards of the Coast, Inc. All rights reserved.

White Ward



Enchant Creature

Target creature gains protection from white. The protection granted by White Ward does not destroy White Ward.

Illus. Dan Frazier

© 1995 Wizards of the Coast, Inc. All rights reserved.

White Ward



Enchant Creature

Target creature gains protection from white. The protection granted by White Ward does not destroy White Ward.

Illus. Dan Frazier

© 1995 Wizards of the Coast, Inc. All rights reserved.

White Ward



Enchant Creature

Target creature gains protection from white. The protection granted by White Ward does not destroy White Ward.

Illus. Dan Frazier

© 1995 Wizards of the Coast, Inc. All rights reserved.

White Ward



Enchant Creature

Target creature gains protection from white. The protection granted by White Ward does not destroy White Ward.

Illus. Dan Frazier

© 1995 Wizards of the Coast, Inc. All rights reserved.

White Ward



Enchant Creature

Target creature gains protection from white. The protection granted by White Ward does not destroy White Ward.

Illus. Dan Frazier

© 1995 Wizards of the Coast, Inc. All rights reserved.

White Ward



Enchant Creature

Target creature gains protection from white. The protection granted by White Ward does not destroy White Ward.

Illus. Dan Frazier

© 1995 Wizards of the Coast, Inc. All rights reserved.

White Ward



Enchant Creature

Target creature gains protection from white. The protection granted by White Ward does not destroy White Ward.

Illus. Dan Frazier

© 1995 Wizards of the Coast, Inc. All rights reserved.