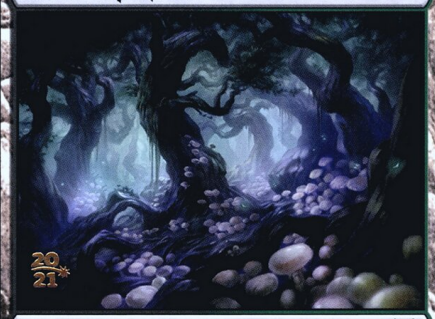
## Deathcap Glade



Land

Deathcap Glade enters the battlefield tapped unless you control two or more other lands.

{T}: Add {B} or {G}.

*Deadly mushrooms litter these woods, each waiting for an errant footstep to release its noxious spores.*

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