
Galadriel, Light of Valinor 2
Legendary Creature — Elf Noble
*Alliance* — Whenever another creature you control enters, choose one that hasn't been chosen this turn —
• Add .
• Put a +1/+1 counter on each creature you control.
• Scry 2, then draw a card.
3/3
M 0072
HOC ★ EN
Rebecca Guay
©MEE
™ & © 2026 Wizards of the Coast


Galadriel, Light of Valinor 2
Legendary Creature — Elf Noble
*Alliance* — Whenever another creature you control enters, choose one that hasn't been chosen this turn —
• Add .
• Put a +1/+1 counter on each creature you control.
• Scry 2, then draw a card.
3/3
M 0072
HOC ★ EN
Rebecca Guay
©MEE
™ & © 2026 Wizards of the Coast


Galadriel, Light of Valinor 2
Legendary Creature — Elf Noble
*Alliance* — Whenever another creature you control enters, choose one that hasn't been chosen this turn —
• Add .
• Put a +1/+1 counter on each creature you control.
• Scry 2, then draw a card.
3/3
M 0072
HOC ★ EN
Rebecca Guay
©MEE
™ & © 2026 Wizards of the Coast


Galadriel, Light of Valinor 2
Legendary Creature — Elf Noble
*Alliance* — Whenever another creature you control enters, choose one that hasn't been chosen this turn —
• Add .
• Put a +1/+1 counter on each creature you control.
• Scry 2, then draw a card.
3/3
M 0072
HOC ★ EN
Rebecca Guay
©MEE
™ & © 2026 Wizards of the Coast