Tidal Flats



Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats



Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats



Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats



Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.

Tidal Flats

Enchantment

{U}{U}: All your creatures that are blocking any non-flying creatures gain first strike until end of turn. The attacking player may pay {1} for each attacking creature to prevent Tidal Flats from giving that creature's blockers first strike.

Illus. Rob Alexander

© 1994 Wizards of the Coast, Inc. All rights reserved.