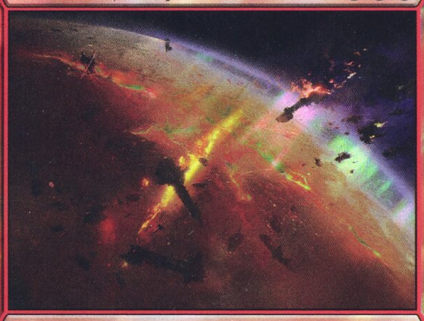
Let the Galaxy Burn

X 5



Sorcery

Cascade *(When you cast this spell, exile cards from the top of your library until you exile a nonland card that costs less. You may cast it without paying its mana cost. Put the exiled cards on the bottom of your library in a random order.)*

Let the Galaxy Burn deals X plus 2 damage to each creature that didn't enter the battlefield this turn.

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