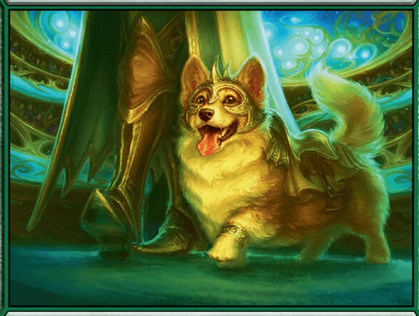
District Mascot



Creature — Dog Mount

This creature enters with a +1/+1 counter on it.

1, Remove two +1/+1 counters from this creature: Destroy target artifact.

Whenever this creature attacks while saddled, put a +1/+1 counter on it.

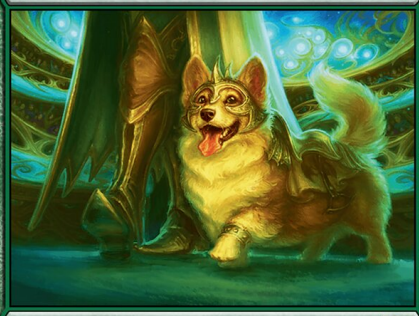
Saddle 1

0/0

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