High Marshal Arguel 1 ✱ 💀



Legendary Creature – Vampire Knight A 24

When High Marshal Arguel dies, conjure a card named Arguel's Blood Fast onto the battlefield and you may transform it. If you control an enchantment named Arguel's Blood Fast and a land named Temple of Aclazotz, instead create two 4/3 white and black Vampire Demon creature tokens with flying.

Craig J Spearing A 3/1

High Marshal Arguel 1 ✱ 💀



Legendary Creature – Vampire Knight A 24

When High Marshal Arguel dies, conjure a card named Arguel's Blood Fast onto the battlefield and you may transform it. If you control an enchantment named Arguel's Blood Fast and a land named Temple of Aclazotz, instead create two 4/3 white and black Vampire Demon creature tokens with flying.

Craig J Spearing A 3/1

High Marshal Arguel 1 ✱ 💀



Legendary Creature – Vampire Knight A 24

When High Marshal Arguel dies, conjure a card named Arguel's Blood Fast onto the battlefield and you may transform it. If you control an enchantment named Arguel's Blood Fast and a land named Temple of Aclazotz, instead create two 4/3 white and black Vampire Demon creature tokens with flying.

Craig J Spearing A 3/1

High Marshal Arguel 1 ✱ 💀



Legendary Creature – Vampire Knight A 24

When High Marshal Arguel dies, conjure a card named Arguel's Blood Fast onto the battlefield and you may transform it. If you control an enchantment named Arguel's Blood Fast and a land named Temple of Aclazotz, instead create two 4/3 white and black Vampire Demon creature tokens with flying.

Craig J Spearing A 3/1