

Gempalm Avenger

5*



Creature — Human Soldier



Cycling 2* (2*, Discard this card: Draw a card.)

When you cycle Gempalm Avenger, Soldier creatures get +1/+1 and gain first strike until end of turn.

3/5

009/067 C
DDO • EN TIM HILDEBRANDT

™ & © 2015 Wizards of the Coast

Gempalm Avenger

5*



Creature — Human Soldier



Cycling 2* (2*, Discard this card: Draw a card.)

When you cycle Gempalm Avenger, Soldier creatures get +1/+1 and gain first strike until end of turn.

3/5

009/067 C
DDO • EN TIM HILDEBRANDT

™ & © 2015 Wizards of the Coast

Gempalm Avenger

5*



Creature — Human Soldier



Cycling 2* (2*, Discard this card: Draw a card.)

When you cycle Gempalm Avenger, Soldier creatures get +1/+1 and gain first strike until end of turn.

3/5

009/067 C
DDO • EN TIM HILDEBRANDT

™ & © 2015 Wizards of the Coast

Gempalm Avenger

5*



Creature — Human Soldier



Cycling 2* (2*, Discard this card: Draw a card.)

When you cycle Gempalm Avenger, Soldier creatures get +1/+1 and gain first strike until end of turn.

3/5

009/067 C
DDO • EN TIM HILDEBRANDT

™ & © 2015 Wizards of the Coast

Gempalm Avenger

5*



Creature — Human Soldier



Cycling 2* (2*, Discard this card: Draw a card.)

When you cycle Gempalm Avenger, Soldier creatures get +1/+1 and gain first strike until end of turn.

3/5

009/067 C
DDO • EN TIM HILDEBRANDT

™ & © 2015 Wizards of the Coast

Gempalm Avenger

5*



Creature — Human Soldier



Cycling 2* (2*, Discard this card: Draw a card.)

When you cycle Gempalm Avenger, Soldier creatures get +1/+1 and gain first strike until end of turn.

3/5

009/067 C
DDO • EN TIM HILDEBRANDT

™ & © 2015 Wizards of the Coast

Gempalm Avenger

5*



Creature — Human Soldier



Cycling 2* (2*, Discard this card: Draw a card.)

When you cycle Gempalm Avenger, Soldier creatures get +1/+1 and gain first strike until end of turn.

3/5

009/067 C
DDO • EN TIM HILDEBRANDT

™ & © 2015 Wizards of the Coast

Gempalm Avenger

5*



Creature — Human Soldier



Cycling 2* (2*, Discard this card: Draw a card.)

When you cycle Gempalm Avenger, Soldier creatures get +1/+1 and gain first strike until end of turn.

3/5

009/067 C
DDO • EN TIM HILDEBRANDT

™ & © 2015 Wizards of the Coast

Gempalm Avenger

5*



Creature — Human Soldier



Cycling 2* (2*, Discard this card: Draw a card.)

When you cycle Gempalm Avenger, Soldier creatures get +1/+1 and gain first strike until end of turn.

3/5

009/067 C
DDO • EN TIM HILDEBRANDT

™ & © 2015 Wizards of the Coast