Weatherseed Totem 3



Artifact

{T}: Add {G} to your mana pool.

{2}{G}{G}{G}: Weatherseed Totem becomes a 5/3 green Treefolk artifact creature with trample until end of turn.

When Weatherseed Totem is put into a graveyard from play, if it was a creature, return this card to its owner's hand.

Heather Hudson

™ & © 1993–2006 Wizards of the Coast, Inc. 268/301

Weatherseed Totem 3



Artifact

{T}: Add {G} to your mana pool.

{2}{G}{G}{G}: Weatherseed Totem becomes a 5/3 green Treefolk artifact creature with trample until end of turn.

When Weatherseed Totem is put into a graveyard from play, if it was a creature, return this card to its owner's hand.

Heather Hudson

™ & © 1993–2006 Wizards of the Coast, Inc. 268/301

Weatherseed Totem 3



Artifact

{T}: Add {G} to your mana pool.

{2}{G}{G}{G}: Weatherseed Totem becomes a 5/3 green Treefolk artifact creature with trample until end of turn.

When Weatherseed Totem is put into a graveyard from play, if it was a creature, return this card to its owner's hand.

Heather Hudson

™ & © 1993–2006 Wizards of the Coast, Inc. 268/301

Weatherseed Totem 3



Artifact

{T}: Add {G} to your mana pool.

{2}{G}{G}{G}: Weatherseed Totem becomes a 5/3 green Treefolk artifact creature with trample until end of turn.

When Weatherseed Totem is put into a graveyard from play, if it was a creature, return this card to its owner's hand.

Heather Hudson

™ & © 1993–2006 Wizards of the Coast, Inc. 268/301