Dynavolt Tower 3



Artifact

Whenever you cast an instant or sorcery spell, you get ⚡⚡ *(two energy counters)*.

{T}, Pay ⚡⚡⚡⚡⚡: Dynavolt Tower deals 3 damage to target creature or player.

"I like that Tezzeret. He has vision the other judges don't. He sees the potential in what we're making here."
—Faiz, inventor

208/264 R
KLD ★ EN ✒ Titus Lunter
™ & © 2016 Wizards of the Coast

Dynavolt Tower 3

24–25 September 2016

Artifact

Whenever you cast an instant or sorcery spell, you get ⚡⚡ *(two energy counters)*.

{T}, Pay ⚡⚡⚡⚡⚡: Dynavolt Tower deals 3 damage to target creature or player.

"I like that Tezzeret. He has vision the other judges don't. He sees the potential in what we're making here."
—Faiz, inventor

208/264 R
KLD ★ EN ✒ Titus Lunter
™ & © 2016 Wizards of the Coast

Dynavolt Tower 3

24–25 September 2016

Artifact

Whenever you cast an instant or sorcery spell, you get ⚡⚡ *(two energy counters)*.

{T}, Pay ⚡⚡⚡⚡⚡: Dynavolt Tower deals 3 damage to target creature or player.

"I like that Tezzeret. He has vision the other judges don't. He sees the potential in what we're making here."
—Faiz, inventor

208/264 R
KLD ★ EN ✒ Titus Lunter
™ & © 2016 Wizards of the Coast

Dynavolt Tower 3

24–25 September 2016

Artifact

Whenever you cast an instant or sorcery spell, you get ⚡⚡ *(two energy counters)*.

{T}, Pay ⚡⚡⚡⚡⚡: Dynavolt Tower deals 3 damage to target creature or player.

"I like that Tezzeret. He has vision the other judges don't. He sees the potential in what we're making here."
—Faiz, inventor

208/264 R
KLD ★ EN ✒ Titus Lunter
™ & © 2016 Wizards of the Coast

Dynavolt Tower 3

24–25 September 2016

Artifact

Whenever you cast an instant or sorcery spell, you get ⚡⚡ *(two energy counters)*.

{T}, Pay ⚡⚡⚡⚡⚡: Dynavolt Tower deals 3 damage to target creature or player.

"I like that Tezzeret. He has vision the other judges don't. He sees the potential in what we're making here."
—Faiz, inventor

208/264 R
KLD ★ EN ✒ Titus Lunter
™ & © 2016 Wizards of the Coast

Dynavolt Tower 3

24–25 September 2016

Artifact

Whenever you cast an instant or sorcery spell, you get ⚡⚡ *(two energy counters)*.

{T}, Pay ⚡⚡⚡⚡⚡: Dynavolt Tower deals 3 damage to target creature or player.

"I like that Tezzeret. He has vision the other judges don't. He sees the potential in what we're making here."
—Faiz, inventor

208/264 R
KLD ★ EN ✒ Titus Lunter
™ & © 2016 Wizards of the Coast

Dynavolt Tower 3

24–25 September 2016

Artifact

Whenever you cast an instant or sorcery spell, you get ⚡⚡ *(two energy counters)*.

{T}, Pay ⚡⚡⚡⚡⚡: Dynavolt Tower deals 3 damage to target creature or player.

"I like that Tezzeret. He has vision the other judges don't. He sees the potential in what we're making here."
—Faiz, inventor

208/264 R
KLD ★ EN ✒ Titus Lunter
™ & © 2016 Wizards of the Coast

Dynavolt Tower 3

24–25 September 2016

Artifact

Whenever you cast an instant or sorcery spell, you get ⚡⚡ *(two energy counters)*.

{T}, Pay ⚡⚡⚡⚡⚡: Dynavolt Tower deals 3 damage to target creature or player.

"I like that Tezzeret. He has vision the other judges don't. He sees the potential in what we're making here."
—Faiz, inventor

208/264 R
KLD ★ EN ✒ Titus Lunter
™ & © 2016 Wizards of the Coast

Dynavolt Tower 3

24–25 September 2016

Artifact

Whenever you cast an instant or sorcery spell, you get ⚡⚡ *(two energy counters)*.

{T}, Pay ⚡⚡⚡⚡⚡: Dynavolt Tower deals 3 damage to target creature or player.

"I like that Tezzeret. He has vision the other judges don't. He sees the potential in what we're making here."
—Faiz, inventor

208/264 R
KLD ★ EN ✒ Titus Lunter
™ & © 2016 Wizards of the Coast