Far Fortune, End Boss



Legendary Creature — Human Mercenary

Start your engines!

Whenever you attack, Far Fortune deals 1 damage to each opponent.

Max speed — If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals that much damage plus 1 instead.

4/5

R 0480
DFT ★ EN Javier Charro

™ & © 2025 Wizards of the Coast

Far Fortune, End Boss

Legendary Creature — Human Mercenary

Start your engines!

Whenever you attack, Far Fortune deals 1 damage to each opponent.

Max speed — If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals that much damage plus 1 instead.

4/5

R 0480
DFT ★ EN Javier Charro

™ & © 2025 Wizards of the Coast

Far Fortune, End Boss

Legendary Creature — Human Mercenary

Start your engines!

Whenever you attack, Far Fortune deals 1 damage to each opponent.

Max speed — If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals that much damage plus 1 instead.

4/5

R 0480
DFT ★ EN Javier Charro

™ & © 2025 Wizards of the Coast

Far Fortune, End Boss

Legendary Creature — Human Mercenary

Start your engines!

Whenever you attack, Far Fortune deals 1 damage to each opponent.

Max speed — If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals that much damage plus 1 instead.

4/5

R 0480
DFT ★ EN Javier Charro

™ & © 2025 Wizards of the Coast

Far Fortune, End Boss

Legendary Creature — Human Mercenary

Start your engines!

Whenever you attack, Far Fortune deals 1 damage to each opponent.

Max speed — If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals that much damage plus 1 instead.

4/5

R 0480
DFT ★ EN Javier Charro

™ & © 2025 Wizards of the Coast

Far Fortune, End Boss

Legendary Creature — Human Mercenary

Start your engines!

Whenever you attack, Far Fortune deals 1 damage to each opponent.

Max speed — If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals that much damage plus 1 instead.

4/5

R 0480
DFT ★ EN Javier Charro

™ & © 2025 Wizards of the Coast

Far Fortune, End Boss

Legendary Creature — Human Mercenary

Start your engines!

Whenever you attack, Far Fortune deals 1 damage to each opponent.

Max speed — If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals that much damage plus 1 instead.

4/5

R 0480
DFT ★ EN Javier Charro

™ & © 2025 Wizards of the Coast

Far Fortune, End Boss

Legendary Creature — Human Mercenary

Start your engines!

Whenever you attack, Far Fortune deals 1 damage to each opponent.

Max speed — If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals that much damage plus 1 instead.

4/5

R 0480
DFT ★ EN Javier Charro

™ & © 2025 Wizards of the Coast

Far Fortune, End Boss

Legendary Creature — Human Mercenary

Start your engines!

Whenever you attack, Far Fortune deals 1 damage to each opponent.

Max speed — If a source you control would deal damage to an opponent or a permanent an opponent controls, it deals that much damage plus 1 instead.

4/5

R 0480
DFT ★ EN Javier Charro

™ & © 2025 Wizards of the Coast