Sunken Hollow



Land — Island Swamp

(: Add or to your mana pool.)
Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.

On the continent of Tazeem, rushing waters plunge through narrow canyons into mist-cloaked lakes.

249/274 R
BFZ • EN Adam Paquette
™ & © 2015 Wizards of the Coast

Sunken Hollow

Land — Island Swamp

(: Add or to your mana pool.)
Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.

On the continent of Tazeem, rushing waters plunge through narrow canyons into mist-cloaked lakes.

249/274 R
BFZ • EN Adam Paquette
™ & © 2015 Wizards of the Coast

Sunken Hollow

Land — Island Swamp

(: Add or to your mana pool.)
Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.

On the continent of Tazeem, rushing waters plunge through narrow canyons into mist-cloaked lakes.

249/274 R
BFZ • EN Adam Paquette
™ & © 2015 Wizards of the Coast

Sunken Hollow

Land — Island Swamp

(: Add or to your mana pool.)
Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.

On the continent of Tazeem, rushing waters plunge through narrow canyons into mist-cloaked lakes.

249/274 R
BFZ • EN Adam Paquette
™ & © 2015 Wizards of the Coast

Sunken Hollow

Land — Island Swamp

(: Add or to your mana pool.)
Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.

On the continent of Tazeem, rushing waters plunge through narrow canyons into mist-cloaked lakes.

249/274 R
BFZ • EN Adam Paquette
™ & © 2015 Wizards of the Coast

Sunken Hollow

Land — Island Swamp

(: Add or to your mana pool.)
Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.

On the continent of Tazeem, rushing waters plunge through narrow canyons into mist-cloaked lakes.

249/274 R
BFZ • EN Adam Paquette
™ & © 2015 Wizards of the Coast

Sunken Hollow

Land — Island Swamp

(: Add or to your mana pool.)
Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.

On the continent of Tazeem, rushing waters plunge through narrow canyons into mist-cloaked lakes.

249/274 R
BFZ • EN Adam Paquette
™ & © 2015 Wizards of the Coast

Sunken Hollow

Land — Island Swamp

(: Add or to your mana pool.)
Sunken Hollow enters the battlefield tapped unless you control two or more basic lands.

On the continent of Tazeem, rushing waters plunge through narrow canyons into mist-cloaked lakes.

249/274 R
BFZ • EN Adam Paquette
™ & © 2015 Wizards of the Coast