Loran's Escape



Instant

Target artifact or creature gains hexproof and indestructible until end of turn. Scry 1.

As Terisia City burned, Feldon pressed the sylex into Loran's hands and urged her to run. Hope ran with her.

014/287 C Story Spotlight
BRO • EN Matt Stewart
mtgstory.com
™ & © 2022 Wizards of the Coast

Loran's Escape

Instant

Target artifact or creature gains hexproof and indestructible until end of turn. Scry 1.

As Terisia City burned, Feldon pressed the sylex into Loran's hands and urged her to run. Hope ran with her.

014/287 C Story Spotlight
BRO • EN Matt Stewart
mtgstory.com
™ & © 2022 Wizards of the Coast

Loran's Escape

Instant

Target artifact or creature gains hexproof and indestructible until end of turn. Scry 1.

As Terisia City burned, Feldon pressed the sylex into Loran's hands and urged her to run. Hope ran with her.

014/287 C Story Spotlight
BRO • EN Matt Stewart
mtgstory.com
™ & © 2022 Wizards of the Coast

Loran's Escape

Instant

Target artifact or creature gains hexproof and indestructible until end of turn. Scry 1.

As Terisia City burned, Feldon pressed the sylex into Loran's hands and urged her to run. Hope ran with her.

014/287 C Story Spotlight
BRO • EN Matt Stewart
mtgstory.com
™ & © 2022 Wizards of the Coast