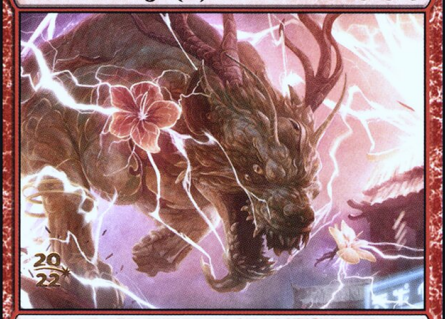
Thundering Raiju 2RR



Creature — Spirit

Haste

Whenever Thundering Raiju attacks, put a +1/+1 counter on target creature you control. Then Thundering Raiju deals X damage to each opponent, where X is the number of modified creatures you control other than Thundering Raiju. *(Equipment, Auras you control, and counters are modifications.)*

3/3

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