
Bristlebane Outrider
3
Creature — Kithkin Knight
This creature can't be blocked by creatures with power 2 or less.
As long as another creature entered the battlefield under your control this turn, this creature gets +2/+0.
Memories of oil and blood haunt her rides. She patrols kithkin lands driven by the fear of losing another doun.
3/5
U 0169
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