Timetwister 2 U



Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U



Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U



Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U



Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9

Timetwister 2 U

Sorcery

Each player shuffles his or her hand and graveyard into his or her library, then draws seven cards. *(Then put Timetwister into it's owner's graveyard.)*

2012 Vintage Championship Winner

Matt Stewart

™ & © 1993–2012 Wizards of the Coast LLC 4/9