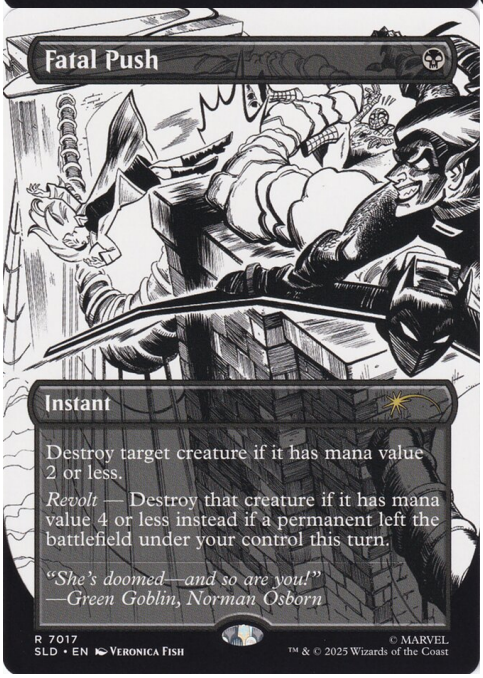

Fatal Push
Instant
Destroy target creature if it has mana value 2 or less.
Revolt — Destroy that creature if it has mana value 4 or less instead if a permanent left the battlefield under your control this turn.
"She's doomed—and so are you!"
—Green Goblin, Norman Osborn
R 7017
SLD • EN Veronica Fish
© MARVEL
™ & © 2025 Wizards of the Coast


Fatal Push
Instant
Destroy target creature if it has mana value 2 or less.
Revolt — Destroy that creature if it has mana value 4 or less instead if a permanent left the battlefield under your control this turn.
"She's doomed—and so are you!"
—Green Goblin, Norman Osborn
R 7017
SLD • EN Veronica Fish
© MARVEL
™ & © 2025 Wizards of the Coast


Fatal Push
Instant
Destroy target creature if it has mana value 2 or less.
Revolt — Destroy that creature if it has mana value 4 or less instead if a permanent left the battlefield under your control this turn.
"She's doomed—and so are you!"
—Green Goblin, Norman Osborn
R 7017
SLD • EN Veronica Fish
© MARVEL
™ & © 2025 Wizards of the Coast


Fatal Push
Instant
Destroy target creature if it has mana value 2 or less.
Revolt — Destroy that creature if it has mana value 4 or less instead if a permanent left the battlefield under your control this turn.
"She's doomed—and so are you!"
—Green Goblin, Norman Osborn
R 7017
SLD • EN Veronica Fish
© MARVEL
™ & © 2025 Wizards of the Coast