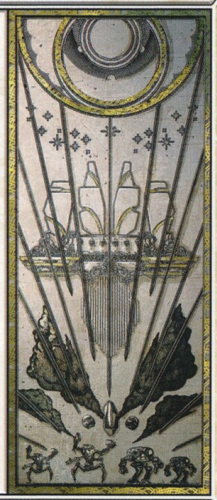
Fall of the Thran

5

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Destroy all lands.

II Each player returns two land cards from their
III graveyard to the battlefield.



Enchantment — Saga

018/269 R
DOM • EN
Jason Felix

™ & © 2018 Wizards of the Coast

Fall of the Thran

5

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Destroy all lands.

II Each player returns two land cards from their
III graveyard to the battlefield.

Enchantment — Saga

018/269 R
DOM • EN
Jason Felix

™ & © 2018 Wizards of the Coast

Fall of the Thran

5

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Destroy all lands.

II Each player returns two land cards from their
III graveyard to the battlefield.

Enchantment — Saga

018/269 R
DOM • EN
Jason Felix

™ & © 2018 Wizards of the Coast

Fall of the Thran

5

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Destroy all lands.

II Each player returns two land cards from their
III graveyard to the battlefield.

Enchantment — Saga

018/269 R
DOM • EN
Jason Felix

™ & © 2018 Wizards of the Coast