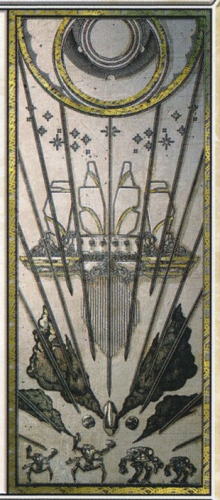
Fall of the Thran 5

(As this Saga enters and after your draw step, add a lore counter. Sacrifice after III.)

I Destroy all lands.

II Each player returns two land cards from their graveyard to the battlefield.

III



Enchantment — Saga

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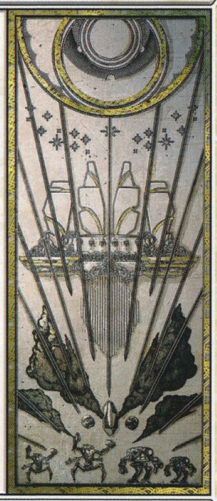
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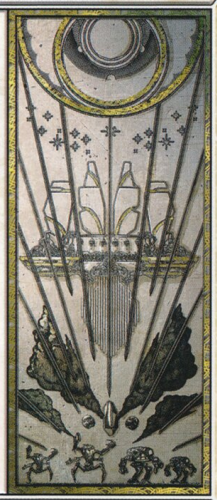
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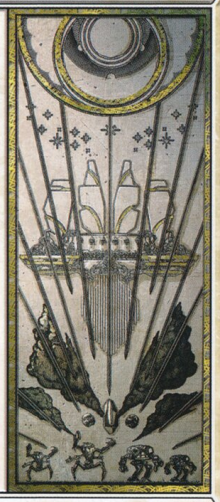
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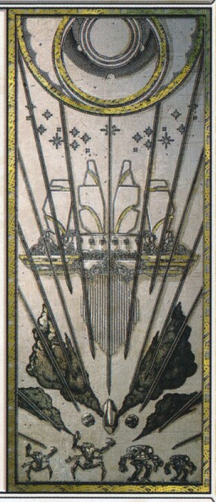
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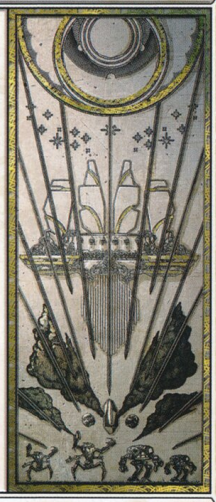
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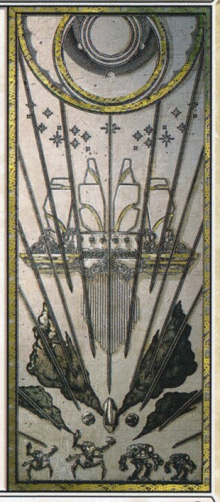
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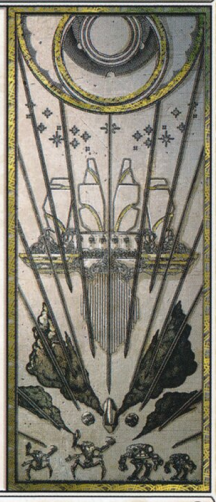
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