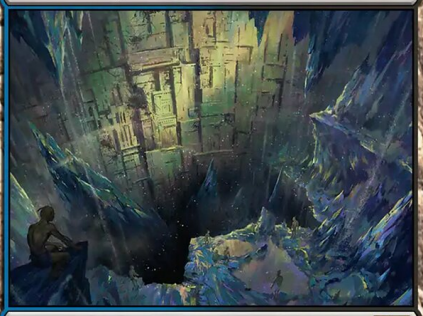
Sunken Hollow



Land — Island Swamp

(T: Add 💧 or 💀.)
This land enters tapped unless you control two or more basic lands.

There are regions of Subterranea where even the Moloids dare not tread, lest they never return. Or worse, lest they do.

R 0271
MSC • EN ✍ Pavel Kolomeyets
© MARVEL
™ & © 2026 Wizards of the Coast

Sunken Hollow
Land — Island Swamp
(T: Add 💧 or 💀.)
This land enters tapped unless you control two or more basic lands.
There are regions of Subterranea where even the Moloids dare not tread, lest they never return. Or worse, lest they do.
R 0271
MSC • EN ✍ Pavel Kolomeyets
© MARVEL
™ & © 2026 Wizards of the Coast

Sunken Hollow
Land — Island Swamp
(T: Add 💧 or 💀.)
This land enters tapped unless you control two or more basic lands.
There are regions of Subterranea where even the Moloids dare not tread, lest they never return. Or worse, lest they do.
R 0271
MSC • EN ✍ Pavel Kolomeyets
© MARVEL
™ & © 2026 Wizards of the Coast

Sunken Hollow
Land — Island Swamp
(T: Add 💧 or 💀.)
This land enters tapped unless you control two or more basic lands.
There are regions of Subterranea where even the Moloids dare not tread, lest they never return. Or worse, lest they do.
R 0271
MSC • EN ✍ Pavel Kolomeyets
© MARVEL
™ & © 2026 Wizards of the Coast

Sunken Hollow
Land — Island Swamp
(T: Add 💧 or 💀.)
This land enters tapped unless you control two or more basic lands.
There are regions of Subterranea where even the Moloids dare not tread, lest they never return. Or worse, lest they do.
R 0271
MSC • EN ✍ Pavel Kolomeyets
© MARVEL
™ & © 2026 Wizards of the Coast

Sunken Hollow
Land — Island Swamp
(T: Add 💧 or 💀.)
This land enters tapped unless you control two or more basic lands.
There are regions of Subterranea where even the Moloids dare not tread, lest they never return. Or worse, lest they do.
R 0271
MSC • EN ✍ Pavel Kolomeyets
© MARVEL
™ & © 2026 Wizards of the Coast

Sunken Hollow
Land — Island Swamp
(T: Add 💧 or 💀.)
This land enters tapped unless you control two or more basic lands.
There are regions of Subterranea where even the Moloids dare not tread, lest they never return. Or worse, lest they do.
R 0271
MSC • EN ✍ Pavel Kolomeyets
© MARVEL
™ & © 2026 Wizards of the Coast

Sunken Hollow
Land — Island Swamp
(T: Add 💧 or 💀.)
This land enters tapped unless you control two or more basic lands.
There are regions of Subterranea where even the Moloids dare not tread, lest they never return. Or worse, lest they do.
R 0271
MSC • EN ✍ Pavel Kolomeyets
© MARVEL
™ & © 2026 Wizards of the Coast

Sunken Hollow
Land — Island Swamp
(T: Add 💧 or 💀.)
This land enters tapped unless you control two or more basic lands.
There are regions of Subterranea where even the Moloids dare not tread, lest they never return. Or worse, lest they do.
R 0271
MSC • EN ✍ Pavel Kolomeyets
© MARVEL
™ & © 2026 Wizards of the Coast