Grim Flayer



Creature — Human Warrior

Trample

Whenever Grim Flayer deals combat damage to a player, look at the top three cards of your library. Put any number of them into your graveyard and the rest back on top of your library in any order.

Delirium — Grim Flayer gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

502 R
2X2 ★ EN Mathias Kollros

™ & © 2022 Wizards of the Coast

Grim Flayer

Creature — Human Warrior

Trample

Whenever Grim Flayer deals combat damage to a player, look at the top three cards of your library. Put any number of them into your graveyard and the rest back on top of your library in any order.

Delirium — Grim Flayer gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

502 R
2X2 ★ EN Mathias Kollros

™ & © 2022 Wizards of the Coast

Grim Flayer

Creature — Human Warrior

Trample

Whenever Grim Flayer deals combat damage to a player, look at the top three cards of your library. Put any number of them into your graveyard and the rest back on top of your library in any order.

Delirium — Grim Flayer gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

502 R
2X2 ★ EN Mathias Kollros

™ & © 2022 Wizards of the Coast

Grim Flayer

Creature — Human Warrior

Trample

Whenever Grim Flayer deals combat damage to a player, look at the top three cards of your library. Put any number of them into your graveyard and the rest back on top of your library in any order.

Delirium — Grim Flayer gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

502 R
2X2 ★ EN Mathias Kollros

™ & © 2022 Wizards of the Coast

Grim Flayer

Creature — Human Warrior

Trample

Whenever Grim Flayer deals combat damage to a player, look at the top three cards of your library. Put any number of them into your graveyard and the rest back on top of your library in any order.

Delirium — Grim Flayer gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

502 R
2X2 ★ EN Mathias Kollros

™ & © 2022 Wizards of the Coast

Grim Flayer

Creature — Human Warrior

Trample

Whenever Grim Flayer deals combat damage to a player, look at the top three cards of your library. Put any number of them into your graveyard and the rest back on top of your library in any order.

Delirium — Grim Flayer gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

502 R
2X2 ★ EN Mathias Kollros

™ & © 2022 Wizards of the Coast

Grim Flayer

Creature — Human Warrior

Trample

Whenever Grim Flayer deals combat damage to a player, look at the top three cards of your library. Put any number of them into your graveyard and the rest back on top of your library in any order.

Delirium — Grim Flayer gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

502 R
2X2 ★ EN Mathias Kollros

™ & © 2022 Wizards of the Coast

Grim Flayer

Creature — Human Warrior

Trample

Whenever Grim Flayer deals combat damage to a player, look at the top three cards of your library. Put any number of them into your graveyard and the rest back on top of your library in any order.

Delirium — Grim Flayer gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

502 R
2X2 ★ EN Mathias Kollros

™ & © 2022 Wizards of the Coast

Grim Flayer

Creature — Human Warrior

Trample

Whenever Grim Flayer deals combat damage to a player, look at the top three cards of your library. Put any number of them into your graveyard and the rest back on top of your library in any order.

Delirium — Grim Flayer gets +2/+2 as long as there are four or more card types among cards in your graveyard.

2/2

502 R
2X2 ★ EN Mathias Kollros

™ & © 2022 Wizards of the Coast