
Ashenmoor Liege
Creature — Elemental Knight
Other black creatures you control get +1/+1.
Other red creatures you control get +1/+1.
Whenever Ashenmoor Liege becomes the target of a spell or ability an opponent controls, that player loses 4 life.
Cinders carry an ancestral grudge that makes them slow to trust and quick to retaliate.
4/1
174/331 R
2X2 • EN
Mark Zug
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