

Goldvein Hydra

Creature — Hydra

Vigilance, trample, haste
This creature enters with X +1/+1 counters on it.
When this creature dies, create a number of tapped Treasure tokens equal to its power.
The key is to slay it before it sprouts so many heads that your fear outpaces your greed.

0/0

M 0270
SOC • EN

DAVID AUDEN NASH

™ & © 2026 Wizards of the Coast

Goldvein Hydra

Creature — Hydra

Vigilance, trample, haste
This creature enters with X +1/+1 counters on it.
When this creature dies, create a number of tapped Treasure tokens equal to its power.
The key is to slay it before it sprouts so many heads that your fear outpaces your greed.

0/0

M 0270
SOC • EN

DAVID AUDEN NASH

™ & © 2026 Wizards of the Coast

Goldvein Hydra

Creature — Hydra

Vigilance, trample, haste
This creature enters with X +1/+1 counters on it.
When this creature dies, create a number of tapped Treasure tokens equal to its power.
The key is to slay it before it sprouts so many heads that your fear outpaces your greed.

0/0

M 0270
SOC • EN

DAVID AUDEN NASH

™ & © 2026 Wizards of the Coast

Goldvein Hydra

Creature — Hydra

Vigilance, trample, haste
This creature enters with X +1/+1 counters on it.
When this creature dies, create a number of tapped Treasure tokens equal to its power.
The key is to slay it before it sprouts so many heads that your fear outpaces your greed.

0/0

M 0270
SOC • EN

DAVID AUDEN NASH

™ & © 2026 Wizards of the Coast

Goldvein Hydra

Creature — Hydra

Vigilance, trample, haste
This creature enters with X +1/+1 counters on it.
When this creature dies, create a number of tapped Treasure tokens equal to its power.
The key is to slay it before it sprouts so many heads that your fear outpaces your greed.

0/0

M 0270
SOC • EN

DAVID AUDEN NASH

™ & © 2026 Wizards of the Coast

Goldvein Hydra

Creature — Hydra

Vigilance, trample, haste
This creature enters with X +1/+1 counters on it.
When this creature dies, create a number of tapped Treasure tokens equal to its power.
The key is to slay it before it sprouts so many heads that your fear outpaces your greed.

0/0

M 0270
SOC • EN

DAVID AUDEN NASH

™ & © 2026 Wizards of the Coast

Goldvein Hydra

Creature — Hydra

Vigilance, trample, haste
This creature enters with X +1/+1 counters on it.
When this creature dies, create a number of tapped Treasure tokens equal to its power.
The key is to slay it before it sprouts so many heads that your fear outpaces your greed.

0/0

M 0270
SOC • EN

DAVID AUDEN NASH

™ & © 2026 Wizards of the Coast

Goldvein Hydra

Creature — Hydra

Vigilance, trample, haste
This creature enters with X +1/+1 counters on it.
When this creature dies, create a number of tapped Treasure tokens equal to its power.
The key is to slay it before it sprouts so many heads that your fear outpaces your greed.

0/0

M 0270
SOC • EN

DAVID AUDEN NASH

™ & © 2026 Wizards of the Coast

Goldvein Hydra

Creature — Hydra

Vigilance, trample, haste
This creature enters with X +1/+1 counters on it.
When this creature dies, create a number of tapped Treasure tokens equal to its power.
The key is to slay it before it sprouts so many heads that your fear outpaces your greed.

0/0

M 0270
SOC • EN

DAVID AUDEN NASH

™ & © 2026 Wizards of the Coast