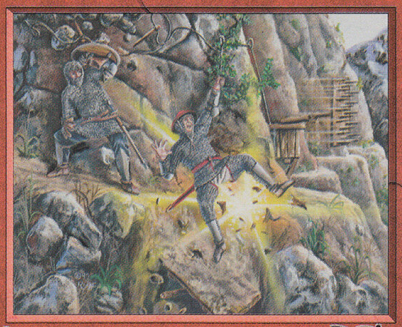
Guerrilla Tactics 1 R



Instant

Guerrilla Tactics deals 2 damage to target creature or player.
If a spell or effect controlled by an opponent causes you to discard Guerrilla Tactics from your hand, reveal Guerrilla Tactics to all players, and it deals 4 damage to target creature or player.

Illus. Randy Asplund-Faith

©1996 Wizards of the Coast, Inc. All rights reserved.

Guerrilla Tactics 1 R

Instant

Guerrilla Tactics deals 2 damage to target creature or player.
If a spell or effect controlled by an opponent causes you to discard Guerrilla Tactics from your hand, reveal Guerrilla Tactics to all players, and it deals 4 damage to target creature or player.

Illus. Randy Asplund-Faith

©1996 Wizards of the Coast, Inc. All rights reserved.

Guerrilla Tactics 1 R

Instant

Guerrilla Tactics deals 2 damage to target creature or player.
If a spell or effect controlled by an opponent causes you to discard Guerrilla Tactics from your hand, reveal Guerrilla Tactics to all players, and it deals 4 damage to target creature or player.

Illus. Randy Asplund-Faith

©1996 Wizards of the Coast, Inc. All rights reserved.

Guerrilla Tactics 1 R

Instant

Guerrilla Tactics deals 2 damage to target creature or player.
If a spell or effect controlled by an opponent causes you to discard Guerrilla Tactics from your hand, reveal Guerrilla Tactics to all players, and it deals 4 damage to target creature or player.

Illus. Randy Asplund-Faith

©1996 Wizards of the Coast, Inc. All rights reserved.

Guerrilla Tactics 1 R

Instant

Guerrilla Tactics deals 2 damage to target creature or player.
If a spell or effect controlled by an opponent causes you to discard Guerrilla Tactics from your hand, reveal Guerrilla Tactics to all players, and it deals 4 damage to target creature or player.

Illus. Randy Asplund-Faith

©1996 Wizards of the Coast, Inc. All rights reserved.

Guerrilla Tactics 1 R

Instant

Guerrilla Tactics deals 2 damage to target creature or player.
If a spell or effect controlled by an opponent causes you to discard Guerrilla Tactics from your hand, reveal Guerrilla Tactics to all players, and it deals 4 damage to target creature or player.

Illus. Randy Asplund-Faith

©1996 Wizards of the Coast, Inc. All rights reserved.

Guerrilla Tactics 1 R

Instant

Guerrilla Tactics deals 2 damage to target creature or player.
If a spell or effect controlled by an opponent causes you to discard Guerrilla Tactics from your hand, reveal Guerrilla Tactics to all players, and it deals 4 damage to target creature or player.

Illus. Randy Asplund-Faith

©1996 Wizards of the Coast, Inc. All rights reserved.

Guerrilla Tactics 1 R

Instant

Guerrilla Tactics deals 2 damage to target creature or player.
If a spell or effect controlled by an opponent causes you to discard Guerrilla Tactics from your hand, reveal Guerrilla Tactics to all players, and it deals 4 damage to target creature or player.

Illus. Randy Asplund-Faith

©1996 Wizards of the Coast, Inc. All rights reserved.

Guerrilla Tactics 1 R

Instant

Guerrilla Tactics deals 2 damage to target creature or player.
If a spell or effect controlled by an opponent causes you to discard Guerrilla Tactics from your hand, reveal Guerrilla Tactics to all players, and it deals 4 damage to target creature or player.

Illus. Randy Asplund-Faith

©1996 Wizards of the Coast, Inc. All rights reserved.