Mind Bomb



Sorcery

Mind Bomb deals 3 damage to each player. Each player may choose and discard up to three cards to prevent that amount of damage to him or her from Mind Bomb.

Illus. Mark Tedin

© 1997 Wizards of the Coast, Inc. All rights reserved.

Mind Bomb



Sorcery

Mind Bomb deals 3 damage to each player. Each player may choose and discard up to three cards to prevent that amount of damage to him or her from Mind Bomb.

Illus. Mark Tedin

© 1997 Wizards of the Coast, Inc. All rights reserved.

Mind Bomb



Sorcery

Mind Bomb deals 3 damage to each player. Each player may choose and discard up to three cards to prevent that amount of damage to him or her from Mind Bomb.

Illus. Mark Tedin

© 1997 Wizards of the Coast, Inc. All rights reserved.

Mind Bomb



Sorcery

Mind Bomb deals 3 damage to each player. Each player may choose and discard up to three cards to prevent that amount of damage to him or her from Mind Bomb.

Illus. Mark Tedin

© 1997 Wizards of the Coast, Inc. All rights reserved.