Contaminated Ground



Enchantment — Aura

Enchant land

Enchanted land is a Swamp.

Whenever enchanted land becomes tapped, its controller loses 2 life.

"The Na Plateau is lost. Do not ask what happened, and never return there."
—Nirthu, lone missionary

Rob Alexander

™ & © 1993–2010 Wizards of the Coast LLC 102/248

Contaminated Ground

Enchantment — Aura

Enchant land

Enchanted land is a Swamp.

Whenever enchanted land becomes tapped, its controller loses 2 life.

"The Na Plateau is lost. Do not ask what happened, and never return there."
—Nirthu, lone missionary

Rob Alexander

™ & © 1993–2010 Wizards of the Coast LLC 102/248

Contaminated Ground

Enchantment — Aura

Enchant land

Enchanted land is a Swamp.

Whenever enchanted land becomes tapped, its controller loses 2 life.

"The Na Plateau is lost. Do not ask what happened, and never return there."
—Nirthu, lone missionary

Rob Alexander

™ & © 1993–2010 Wizards of the Coast LLC 102/248

Contaminated Ground

Enchantment — Aura

Enchant land

Enchanted land is a Swamp.

Whenever enchanted land becomes tapped, its controller loses 2 life.

"The Na Plateau is lost. Do not ask what happened, and never return there."
—Nirthu, lone missionary

Rob Alexander

™ & © 1993–2010 Wizards of the Coast LLC 102/248

Contaminated Ground

Enchantment — Aura

Enchant land

Enchanted land is a Swamp.

Whenever enchanted land becomes tapped, its controller loses 2 life.

"The Na Plateau is lost. Do not ask what happened, and never return there."
—Nirthu, lone missionary

Rob Alexander

™ & © 1993–2010 Wizards of the Coast LLC 102/248