Sigardian Paladin {2}{G/W}{G/W}



Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}



Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}



Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}



Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast

Sigardian Paladin {2}{G/W}{G/W}

Creature — Human Knight

As long as you've put one or more +1/+1 counters on a creature this turn, Sigardian Paladin has trample and lifelink.

{1}{G/W}{G/W}: Target creature you control with a +1/+1 counter on it gains trample and lifelink until end of turn.

4/4

514 U
DBL • EN
Illus. Sławomir Maniak
™ & © 2022 Wizards of the Coast