

Gruesome Encore

2



Sorcery



Put target creature card from an opponent's graveyard onto the battlefield under your control. It gains haste. Exile it at the beginning of the next end step. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Adrian Smith

TM & © 1993-2011 Wizards of the Coast LLC 44155

Gruesome Encore

2



Sorcery



Put target creature card from an opponent's graveyard onto the battlefield under your control. It gains haste. Exile it at the beginning of the next end step. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Adrian Smith

TM & © 1993-2011 Wizards of the Coast LLC 44155

Gruesome Encore

2



Sorcery



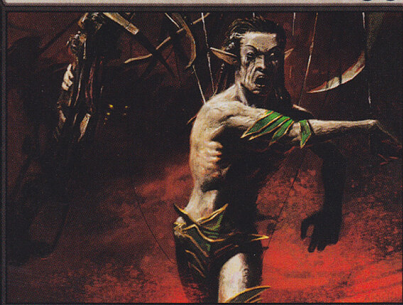
Put target creature card from an opponent's graveyard onto the battlefield under your control. It gains haste. Exile it at the beginning of the next end step. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Adrian Smith

TM & © 1993-2011 Wizards of the Coast LLC 44155

Gruesome Encore

2



Sorcery



Put target creature card from an opponent's graveyard onto the battlefield under your control. It gains haste. Exile it at the beginning of the next end step. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Adrian Smith

TM & © 1993-2011 Wizards of the Coast LLC 44155

Gruesome Encore

2



Sorcery



Put target creature card from an opponent's graveyard onto the battlefield under your control. It gains haste. Exile it at the beginning of the next end step. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Adrian Smith

TM & © 1993-2011 Wizards of the Coast LLC 44155

Gruesome Encore

2



Sorcery



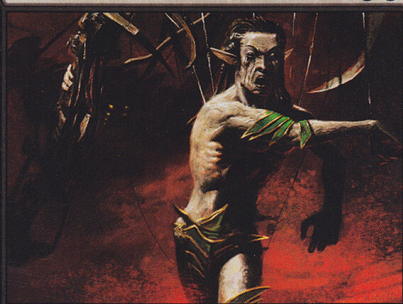
Put target creature card from an opponent's graveyard onto the battlefield under your control. It gains haste. Exile it at the beginning of the next end step. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Adrian Smith

TM & © 1993-2011 Wizards of the Coast LLC 44155

Gruesome Encore

2



Sorcery



Put target creature card from an opponent's graveyard onto the battlefield under your control. It gains haste. Exile it at the beginning of the next end step. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Adrian Smith

TM & © 1993-2011 Wizards of the Coast LLC 44155

Gruesome Encore

2



Sorcery



Put target creature card from an opponent's graveyard onto the battlefield under your control. It gains haste. Exile it at the beginning of the next end step. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Adrian Smith

TM & © 1993-2011 Wizards of the Coast LLC 44155

Gruesome Encore

2



Sorcery



Put target creature card from an opponent's graveyard onto the battlefield under your control. It gains haste. Exile it at the beginning of the next end step. If that creature would leave the battlefield, exile it instead of putting it anywhere else.

Adrian Smith

TM & © 1993-2011 Wizards of the Coast LLC 44155