Quickchange 1U



Instant

Target creature's color becomes the color or colors of your choice until end of turn.
Draw a card.

Most Ravnicans lead lives of desperate survival. Those who thrive are malleable enough to change with the ever-shifting politics of the guilds.

Christopher Moeller

™ & © 1993–2005 Wizards of the Coast, Inc. 62/306

Quickchange 1U

Instant

Target creature's color becomes the color or colors of your choice until end of turn.
Draw a card.

Most Ravnicans lead lives of desperate survival. Those who thrive are malleable enough to change with the ever-shifting politics of the guilds.

Christopher Moeller

™ & © 1993–2005 Wizards of the Coast, Inc. 62/306

Quickchange 1U

Instant

Target creature's color becomes the color or colors of your choice until end of turn.
Draw a card.

Most Ravnicans lead lives of desperate survival. Those who thrive are malleable enough to change with the ever-shifting politics of the guilds.

Christopher Moeller

™ & © 1993–2005 Wizards of the Coast, Inc. 62/306

Quickchange 1U

Instant

Target creature's color becomes the color or colors of your choice until end of turn.
Draw a card.

Most Ravnicans lead lives of desperate survival. Those who thrive are malleable enough to change with the ever-shifting politics of the guilds.

Christopher Moeller

™ & © 1993–2005 Wizards of the Coast, Inc. 62/306

Quickchange 1U

Instant

Target creature's color becomes the color or colors of your choice until end of turn.
Draw a card.

Most Ravnicans lead lives of desperate survival. Those who thrive are malleable enough to change with the ever-shifting politics of the guilds.

Christopher Moeller

™ & © 1993–2005 Wizards of the Coast, Inc. 62/306

Quickchange 1U

Instant

Target creature's color becomes the color or colors of your choice until end of turn.
Draw a card.

Most Ravnicans lead lives of desperate survival. Those who thrive are malleable enough to change with the ever-shifting politics of the guilds.

Christopher Moeller

™ & © 1993–2005 Wizards of the Coast, Inc. 62/306

Quickchange 1U

Instant

Target creature's color becomes the color or colors of your choice until end of turn.
Draw a card.

Most Ravnicans lead lives of desperate survival. Those who thrive are malleable enough to change with the ever-shifting politics of the guilds.

Christopher Moeller

™ & © 1993–2005 Wizards of the Coast, Inc. 62/306

Quickchange 1U

Instant

Target creature's color becomes the color or colors of your choice until end of turn.
Draw a card.

Most Ravnicans lead lives of desperate survival. Those who thrive are malleable enough to change with the ever-shifting politics of the guilds.

Christopher Moeller

™ & © 1993–2005 Wizards of the Coast, Inc. 62/306

Quickchange 1U

Instant

Target creature's color becomes the color or colors of your choice until end of turn.
Draw a card.

Most Ravnicans lead lives of desperate survival. Those who thrive are malleable enough to change with the ever-shifting politics of the guilds.

Christopher Moeller

™ & © 1993–2005 Wizards of the Coast, Inc. 62/306