Sleep of the Dead



Sorcery

Tap target creature. It doesn't untap during its controller's next untap step.

Escape—2, Exile three other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Normally, a cerberus sleeps one head at a time.

066/254 C
THB • EN
Kari Christensen

™ & © 2020 Wizards of the Coast

Sleep of the Dead

Sorcery

Tap target creature. It doesn't untap during its controller's next untap step.

Escape—2, Exile three other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Normally, a cerberus sleeps one head at a time.

066/254 C
THB • EN
Kari Christensen

™ & © 2020 Wizards of the Coast

Sleep of the Dead

Sorcery

Tap target creature. It doesn't untap during its controller's next untap step.

Escape—2, Exile three other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Normally, a cerberus sleeps one head at a time.

066/254 C
THB • EN
Kari Christensen

™ & © 2020 Wizards of the Coast

Sleep of the Dead

Sorcery

Tap target creature. It doesn't untap during its controller's next untap step.

Escape—2, Exile three other cards from your graveyard. *(You may cast this card from your graveyard for its escape cost.)*

Normally, a cerberus sleeps one head at a time.

066/254 C
THB • EN
Kari Christensen

™ & © 2020 Wizards of the Coast