Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳



Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301

Primal Command 3🌳🌳

Sorcery

Choose two — Target player gains 7 life; or put target noncreature permanent on top of its owner's library; or target player shuffles his or her graveyard into his or her library; or search your library for a creature card, reveal it, put it into your hand, then shuffle your library.

Wayne England

™ & © 1993-2007 Wizards of the Coast, Inc. 233/301