Teval's Judgment



Enchantment

Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.

R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment



Enchantment

Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.

R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment



Enchantment

Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.

R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment



Enchantment

Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.

R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast

Teval's Judgment
Enchantment
Whenever one or more cards leave your graveyard, choose one that hasn't been chosen this turn —
- Draw a card.
- Create a Treasure token.
- Create a 2/2 black Zombie Druid creature token.
R 0028
TDC • EN Alix Branwyn
™ & © 2025 Wizards of the Coast