
Summon: Fenrir
2
I
Crescent Fang — Search your library for a basic land card, put it onto the battlefield tapped, then shuffle.
II
Heavenward Howl — When you next cast a creature spell this turn, that creature enters with an additional +1/+1 counter on it.
III
Ecliptic Growl — Draw a card if you control the creature with the greatest power or tied for the greatest power.
Enchantment Creature — Saga Wolf
"Who dares summon me from the darkness?"
3/2
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