Magus Lucea Kane



Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane



Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane



Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane



Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast

Magus Lucea Kane

Legendary Creature — Human Tyranid Wizard

Spiritual Leader — At the beginning of combat on your turn, put a +1/+1 counter on target creature.

Psychic Stimulus — {T}: Add {C}{C}. When you next cast a spell with {X} in its mana cost or activate an ability with {X} in its activation cost this turn, copy that spell or ability. You may choose new targets for the copy. *(A copy of a permanent spell becomes a token.)*

1/1

174 M
40K • EN
Bartek Fedyczak
™ & © 2022 Wizards of the Coast