Battle of Hoover Dam



Enchantment

As Battle of Hoover Dam enters the battlefield, choose NCR or Legion.

- NCR — At the beginning of your end step, return target creature card with mana value 3 or less from your graveyard to the battlefield with a finality counter on it.
- Legion — Whenever a creature you control dies, put two +1/+1 counters on target creature you control.

R 0364
PIP • EN Campbell White

©2024 BSW
™ & © 2024 Wizards of the Coast

Battle of Hoover Dam
Enchantment
As Battle of Hoover Dam enters the battlefield, choose NCR or Legion.
• NCR — At the beginning of your end step, return target creature card with mana value 3 or less from your graveyard to the battlefield with a finality counter on it.
• Legion — Whenever a creature you control dies, put two +1/+1 counters on target creature you control.
R 0364
PIP • EN Campbell White
©2024 BSW
™ & © 2024 Wizards of the Coast

Battle of Hoover Dam
Enchantment
As Battle of Hoover Dam enters the battlefield, choose NCR or Legion.
• NCR — At the beginning of your end step, return target creature card with mana value 3 or less from your graveyard to the battlefield with a finality counter on it.
• Legion — Whenever a creature you control dies, put two +1/+1 counters on target creature you control.
R 0364
PIP • EN Campbell White
©2024 BSW
™ & © 2024 Wizards of the Coast

Battle of Hoover Dam
Enchantment
As Battle of Hoover Dam enters the battlefield, choose NCR or Legion.
• NCR — At the beginning of your end step, return target creature card with mana value 3 or less from your graveyard to the battlefield with a finality counter on it.
• Legion — Whenever a creature you control dies, put two +1/+1 counters on target creature you control.
R 0364
PIP • EN Campbell White
©2024 BSW
™ & © 2024 Wizards of the Coast

Battle of Hoover Dam
Enchantment
As Battle of Hoover Dam enters the battlefield, choose NCR or Legion.
• NCR — At the beginning of your end step, return target creature card with mana value 3 or less from your graveyard to the battlefield with a finality counter on it.
• Legion — Whenever a creature you control dies, put two +1/+1 counters on target creature you control.
R 0364
PIP • EN Campbell White
©2024 BSW
™ & © 2024 Wizards of the Coast

Battle of Hoover Dam
Enchantment
As Battle of Hoover Dam enters the battlefield, choose NCR or Legion.
• NCR — At the beginning of your end step, return target creature card with mana value 3 or less from your graveyard to the battlefield with a finality counter on it.
• Legion — Whenever a creature you control dies, put two +1/+1 counters on target creature you control.
R 0364
PIP • EN Campbell White
©2024 BSW
™ & © 2024 Wizards of the Coast

Battle of Hoover Dam
Enchantment
As Battle of Hoover Dam enters the battlefield, choose NCR or Legion.
• NCR — At the beginning of your end step, return target creature card with mana value 3 or less from your graveyard to the battlefield with a finality counter on it.
• Legion — Whenever a creature you control dies, put two +1/+1 counters on target creature you control.
R 0364
PIP • EN Campbell White
©2024 BSW
™ & © 2024 Wizards of the Coast

Battle of Hoover Dam
Enchantment
As Battle of Hoover Dam enters the battlefield, choose NCR or Legion.
• NCR — At the beginning of your end step, return target creature card with mana value 3 or less from your graveyard to the battlefield with a finality counter on it.
• Legion — Whenever a creature you control dies, put two +1/+1 counters on target creature you control.
R 0364
PIP • EN Campbell White
©2024 BSW
™ & © 2024 Wizards of the Coast

Battle of Hoover Dam
Enchantment
As Battle of Hoover Dam enters the battlefield, choose NCR or Legion.
• NCR — At the beginning of your end step, return target creature card with mana value 3 or less from your graveyard to the battlefield with a finality counter on it.
• Legion — Whenever a creature you control dies, put two +1/+1 counters on target creature you control.
R 0364
PIP • EN Campbell White
©2024 BSW
™ & © 2024 Wizards of the Coast