Soratami Savant 2UU



Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU



Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU



Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU



Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2

Soratami Savant 2UU

Creature — Moonfolk Wizard

Flying

3, Return a land you control to its owner's hand: Counter target spell unless its controller pays 3.

"To prevent, one must first predict."

Jim Nelson

™ & © 1993–2004 Wizards of the Coast, Inc. 90/306

2/2