Stampede



Instant

Attacking creatures get +1/+0 and gain trample until end of turn.

"We could see the horizon blacken with the great beasts, but it was too late. The icefield offered no immediate safety, but luckily most of us reached a crevasse in which we could take cover."
—Disa the Restless, journal entry

Illus. Jeff A. Menges

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