Tlincalli Hunter

5



Creature — Scorpion Scout

Retrieve Prey 1

Sorcery — Adventure

Exile target creature card from your graveyard. Until the end of your next turn, you may cast that card. *(Then exile this card. You may cast the creature later from exile.)*

Trample

Once each turn, you may pay 0 rather than pay the mana cost for a creature spell you cast from exile.

7/7

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