Moriok Rigger 2



Creature — Human Rogue

Whenever an artifact is put into a graveyard from play, you may put a +1/+1 counter on Moriok Rigger.

The Moriok scavenge for weapons, for armor, for food—and ultimately for their souls.

Wayne England

2/2

™ & © 1993–2004 Wizards of the Coast, Inc. 54/165

Moriok Rigger 2

Creature — Human Rogue

Whenever an artifact is put into a graveyard from play, you may put a +1/+1 counter on Moriok Rigger.

The Moriok scavenge for weapons, for armor, for food—and ultimately for their souls.

Wayne England

2/2

™ & © 1993–2004 Wizards of the Coast, Inc. 54/165

Moriok Rigger 2

Creature — Human Rogue

Whenever an artifact is put into a graveyard from play, you may put a +1/+1 counter on Moriok Rigger.

The Moriok scavenge for weapons, for armor, for food—and ultimately for their souls.

Wayne England

2/2

™ & © 1993–2004 Wizards of the Coast, Inc. 54/165

Moriok Rigger 2

Creature — Human Rogue

Whenever an artifact is put into a graveyard from play, you may put a +1/+1 counter on Moriok Rigger.

The Moriok scavenge for weapons, for armor, for food—and ultimately for their souls.

Wayne England

2/2

™ & © 1993–2004 Wizards of the Coast, Inc. 54/165

Moriok Rigger 2

Creature — Human Rogue

Whenever an artifact is put into a graveyard from play, you may put a +1/+1 counter on Moriok Rigger.

The Moriok scavenge for weapons, for armor, for food—and ultimately for their souls.

Wayne England

2/2

™ & © 1993–2004 Wizards of the Coast, Inc. 54/165

Moriok Rigger 2

Creature — Human Rogue

Whenever an artifact is put into a graveyard from play, you may put a +1/+1 counter on Moriok Rigger.

The Moriok scavenge for weapons, for armor, for food—and ultimately for their souls.

Wayne England

2/2

™ & © 1993–2004 Wizards of the Coast, Inc. 54/165

Moriok Rigger 2

Creature — Human Rogue

Whenever an artifact is put into a graveyard from play, you may put a +1/+1 counter on Moriok Rigger.

The Moriok scavenge for weapons, for armor, for food—and ultimately for their souls.

Wayne England

2/2

™ & © 1993–2004 Wizards of the Coast, Inc. 54/165

Moriok Rigger 2

Creature — Human Rogue

Whenever an artifact is put into a graveyard from play, you may put a +1/+1 counter on Moriok Rigger.

The Moriok scavenge for weapons, for armor, for food—and ultimately for their souls.

Wayne England

2/2

™ & © 1993–2004 Wizards of the Coast, Inc. 54/165

Moriok Rigger 2

Creature — Human Rogue

Whenever an artifact is put into a graveyard from play, you may put a +1/+1 counter on Moriok Rigger.

The Moriok scavenge for weapons, for armor, for food—and ultimately for their souls.

Wayne England

2/2

™ & © 1993–2004 Wizards of the Coast, Inc. 54/165